## Introduction to the course

Jess Kunke

MATH/STAT 394: Probability I (Summer 2022 A-term)

### Outline

Survey results

What is randomness, uncertainty, noise?

Course overview

Some notes on mathematical thinking

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Upcoming feedback:

- Midterm feedback (anonymous poll on pace, difficulty, general feedback)
- Ongoing anonymous feedback (see Canvas)

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Questions to consider:

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- What is "noise"? Are the words randomness, uncertainty and noise interchangeable? (We will often use them that way)

## Probability

We often want to study things that involve randomness, uncertainty, or noise

- Stock markets
- Weather

▶ ...

- Earthquakes
- Population health

One valuable approach: build mathematical models of the system or problem

We use probability to quantify the randomness/uncertainty/noise in these models

## Probability

Probability is used to measure how likely an uncertain event is to occur

#### Measure

- The core of probability is to provide measuring tools
- In fact, a more abstract field used in probability is called measure theory
- Think of it as generalizations of integrals/sums and the operations that can be done on them

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#### What about statistics?

- Probability theory develops the theoretical tools to frame randomness
- Statistics uses this framework to account for uncertainty when analyzing data or modeling a problem

A note about models



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#### This course

#### Content of the course

- Review counting rules for finite sets
  - Measuring finite sets = counting how many elements they have
- Probability definitions
  - Framework, axioms, basic rules to compute probabilities
  - Classical examples: rolling a die, flipping a coin, sampling from an urn
  - Conditional probabilities, independence
- Random variables
  - Definition, classical examples
  - Discrete and continuous random variables, how to describe them
  - Expectation, variance, quantiles
- Applications through fundamental theorems
  - Law of large numbers, Central Limit Theorem
    - $\rightarrow$  Estimate the mean, the variance
  - Knowing an estimate of the mean, the variance, estimate some probabilities

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# Three types of mathematical thinking

Terence Tao proposes that there are three types of mathematical thinking:

(Note that in course materials, this color is for hyperlinks; click above for his post)

- Pre-rigorous thinking
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  - Slower, but easier to detect and correct errors
- Post-rigorous thinking
  - No longer so dependent on step-by-step rules
  - Back to mainly using intuition, but now it's informed by rigor

The last two types are critical when you want to work on new problems!

e.g. research, consulting, new applications/data types

## Three types of mathematical thinking: an example

PROBLEM: A bat and a How much does the ball	ball cost \$1.10. The bat cost cost on its own? (There is n	s \$1 more than the ball. o special pricing deal.)
Pre-rigorous thinking	<b>Rigorous thinking</b>	Post-rigorous thinking
Need to subtract Have data \$1.10 and \$1	Let x = cost of bat Let y = cost of ball	COST OF BALL
Subtract \$1 from \$1.10 Answer 10¢	x + y = 1.10 x = y + 1 Eliminate x: 1.10 - y = y + 1 0.10 = 2y; y = 5c	COST OF BAT Cost S1 more BAT+BALL=\$1:10 BALL=\$e
Heuristic Fast Usually works	Procedure Slow Always works	Heuristic Fast Always works

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Image credit: MAA (www.mathvalues.org)

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#### Takeaways:

- We need to practice rigor to make sure intuition is on a solid ground
  - Simple, well-defined examples are critical here!
- But we want to keep trying to see the forest (intuition), not just the trees (rules)!